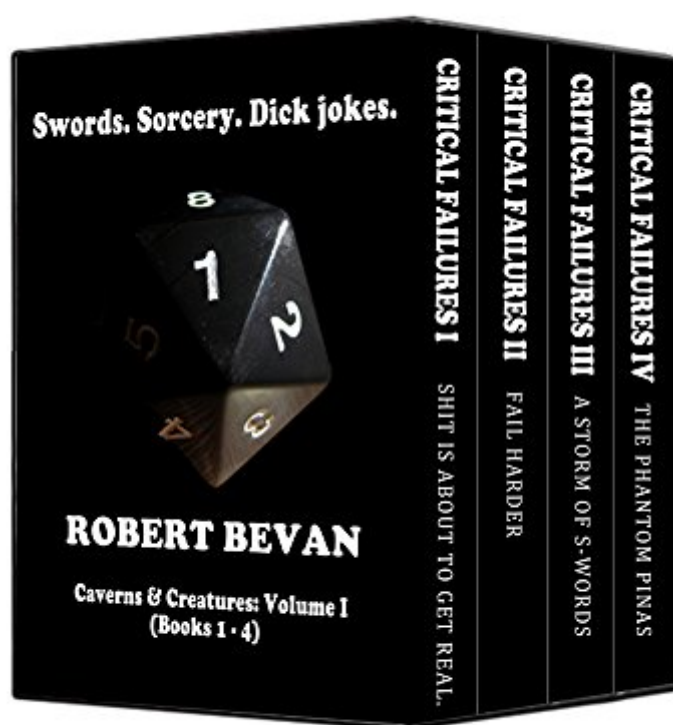


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Caverns And Creatures: Volume I (Books 1 - 4)



Synopsis

What if you and your friends got to live the game for real? What if you and your friends were assholes?

Book Information

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Customer Reviews

Extremely well written fart jokes. Fantasy and reality mixing together beautifully and some of the best one liners I've ever read. I've also never wanted to learn how to play D&D more than when I was reading these books. Can't wait for the next one and will start on the short stories soon.

Kudos to the author. This series has me laughing from cover to cover. I could hardly put it down, and could not wait to find out more about the adventures and misadventures of the quartet of bubbling heroes. It is as if he took all the elements of Monty Python's Holy Grail and mixed it with Dragonlance. And he probably had Mel Brooks as a ghost editor. This stuff is seriously funny yet it pays homage to the D&D nerd in me. Robert Bevan is hilarious in his tropes and characters, and

how they react to their world and each other is brilliant. I can not lie and I have to admit that at times the story stretches and lags a bit, or he takes a subject a bit too far for my liking. But this book is not written personally for me, and the whole is better than the sum of its parts. That I found myself frustrated with some of the characters decisions, showed how the author pulled me into their world and made me care about them and their outcomes. I look forward to more in this series and a lot more from this author.

If you have ever played an rpg and you like crude humor, you will like these stories. If the old dungeons and dragons cartoon were made into an adult oriented book, this is what you would get. Don't expect a massive amount of character development. Don't expect a literary masterpiece. Don't expect a story so moving you'll be brought to tears. Instead, get ready to enjoy a enjoyable story with some over the top crazy geek humor.

As the twisted mind of Bevan tells you the story of the immature gamers Tim, Cooper, Dave and Julian (and a few later additions); you will laugh, you will cry (due to laughing), you will question the very fabrics of the universe (well, not really), and you will have some of the best reads you've ever had. The story itself is about these immature players that piss off their game master, and gets thrown into the gameworld itself, as the characters they were supposed to play. Obviously this made them rather unhappy, and they wish to find their way back. A bit like Frodo simply wishes to throw a ring into a volcano.

First off I have to say I've only finished the first book, and I loved it it made me audibly chuckle to myself at some parts. I've gotten to the point where I take this book with me and read a couple of pages as soon as I get the chance. It blends together the world of (C&C) and how most of your friends would be, act and talk if this was to ever occur to you and your friends. I for one can't wait to read the rest of the series, of what has to be one of the few books I've ever had the pleasure of saying I can't put down. Props to you Robert Bevan and I look forward to reading your future creations.

This series is rude, crude and often irreverent. Also very funny-particularly for fantasy game fans. It's a stroll through familiar territory with a group of reluctant sort-of-heroes, who mostly just want their life of slack back, tyvm. Fart gags, and dick jokes abound. So maybe not for everyone. But for me, it was the perfect escape from constantly checking my Twitter TL for news of the end of the

world as we know it.

Funny stuff. This is how to do LitRPG. Make the characters interesting, fun and a little crass. A cast of multiple characters, instead of a single Mary Sue/Gary Stu style uber-mensch. It's also fun that this is rooted more in the classic paper and dice RPG's and not full of the MMO cliché's of many other LitRPG stories. I read about these characters and I think back to some of the epic campaigns my friends and I used to have, and the crazy messed-up stuff we tried. I can see these guy's fitting in at any role-playing convention. The crude jokes with Cooper are a little over the top by now, but it's become a staple of the story I guess. And I shudder to think what Julian is going to do with his "Summon Mount" spell next.

These stories are so great you'll wish that reality collapses it's cushion fort on you; ending your tedious life. Nothing will ever compare to the sublime humor and inspiring meditation on the rich fantasy that masquerades as both our waking life and our dreams. It's ready to have Robin Williams in it as all of the principal characters in an animated extravaganza. You will be besotted by the filthy humor and at times gut-checking cheek endured by our characters.

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